

2022-05-24

Highlights in this release

Load translations from history or snapshot (NUTXT-373)

This is a big one. Together with the feature that lets user reset a Plint Subtitler job with a stored snapshot, it enables changes in a subtitling template to be incorporated into an ongoing job while not losing all your previous translations. It works like this:

- Start subtitling from a template
- The template is updated (retimed, new blocks added, new flags, whatever)
- Translator clicks "Reset" (1)
 - A snapshot of their current file is stored
 - Plint Subtitler is reloaded, and the new template is loaded
 - but all the translations are gone
- Translator clicks "Load translations" (2) and selects the snapshot that was stored before the reset
- All translations from the snapshot with a matching reference text from the new template are automatically inserted in the corresponding empty fields
- (please note that this will only work for jobs set to "Load template")

ListJob details

Project: Smoke testing - 2022-05-03

Job: Subtitling from template

Status: Done

Part: 1

Part label: Nisse

Target Language: Swedish

Video framerate: 24

Project framerate: 25

Media content encrypted: Yes

Comment:
Click on Go to work to access Plint Subtitler. A timed template will be loaded automatically along with the video.

Check for reference material under Files tab.

Complete the translation in the editor and Change status when done.

HomeJob InfoChange Status

Tools12

Reset JobLoad Translations

Load translations

Select load options

Find subtitles with matching translations in the selected file and insert them automatically. Matching is based on the reference/template text.

File to load

Snapshot 2022-05-30 17:04

Include

☒ Text

☒ Only where empty
 ☐ All (overwrite)

☐ Comments

☐ Positioning

☐ Flags

Cancel

Confirm

Load translations

Result

Total matches found and inserted	Amount
Text	2
Comments	0
Positioning	0
Flags	0
Number of identical matches found*	0

Done

Additional information under Tools & Data / Renders (KERNEL-1228)

When checking what's currently being processed under Tools & Data / Renders, you now see when the process began, and there is i link to the project Filezone for all renders

Dashboard / Tools & data / Media Processing

The queue automatically updates every 5 seconds.

Filter +

Steps description

Status	Job	Project	Filename	Duration	Started	Progress	
Pending	ProxyConversion	21083 - Smoke testing: 2022-05-09	media_pt_1_proxy_tc.mp4	-	2022-05-30 15:00:03		Actions
Pending	MediaNutxt	21083 - Smoke testing: 2022-05-09	media_pt_1_proxy_tc.mp4	-	2022-05-30 15:00:03		Actions

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